



### THE ECOSYSTEM OF SOFTWARE PLATFORM: A STUDY OF ASYMMETRIC CROSS-SIDE NETWORK EFFECTS AND PLATFORM GOVERNANCE

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## **Appendix A**

#### **Cross-Side Network Effects Before and After Frequent Platform Updates**

Table A1. Cross-Side Network Effects Before Frequent Platform Updates		
Panel A: User-to-App Effects		
Paths	Short-Term Effect	Long-Term Effect
User Usage → App Number	0.04 (0.22, <i>p</i> = 0.43)	0.31 (0.15, <i>p</i> = 0.03)*
User Usage → App Diversity	0.01 (0.02, <i>p</i> = 0.31)	0.09 (0.02, <i>p</i> = 0.00)*
Panel B: App-to-User Effects		
Paths	Short-Term Effect	Long-Term Effect
App Number → User Usage	0.94 (0.49, <i>p</i> = 0.04)*	0.20 (1.14, <i>p</i> = 0.43)
App Diversity → User Usage	0.64 (0.29, <i>p</i> = 0.03)*	0.19 (0.78, <i>p</i> = 0.41)

#### Table A2. Cross-Side Network Effects After Frequent Platform Updates

Panel A: User-to-App Effects		
Paths	Short-Term Effect	Long-Term Effect
User Usage → App Number	0.06 (0.22, <i>p</i> = 0.39)	0.03 (0.04, <i>p</i> = 0.24)
User Usage → App Diversity	0.01 (0.01, <i>p</i> = 0.17)	0.01 (0.03, <i>p</i> = 0.37)
Panel B: App-to-User Effects		
Paths	Short-Term Effect	Long-Term Effect
App Number → User Usage	0.37 (0.74, <i>p</i> = 0.30)	0.40 (1.08, <i>p</i> = 0.36)
App Diversity → User Usage	0.49 (0.24, <i>p</i> = 0.04)*	0.19 (0.78, <i>p</i> = 0.41)

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

# **Appendix B**

### Download as An Alternative Measure of User-Side

Table B1. Cross-Side Network Effects		
Panel A: User-to-App Effects		
Paths	Short-Term Effect	Long-Term Effect
User Download $\rightarrow$ App Number	0.12 (0.16, <i>p</i> = 0.24)	0.45 (0.18, <i>p</i> = 0.02)**
User Download $\rightarrow$ App Diversity	0.00 (0.01, <i>p</i> = 0.83)	0.03 (0.01, <i>p</i> = 0.01)*
Panel B: App-to-User Effects		
Paths	Short-Term Effect	Long-Term Effect
App Number $\rightarrow$ User Download	2.05 (0.92, $p = 0.03$ )*	0.43 (2.31, <i>p</i> = 0.43)
App Diversity → User Download	0.04 (0.91, <i>p</i> = 0.48)	0.48 (1.62, <i>p</i> = 0.39)

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

### Table B2. Influences of App Review Time on Cross-Side Network Effects

Panel A: User-to-App Effect			
Paths	Short-Term Effect	Long-Term Effect	
User Download × App Review Time $\rightarrow$ App Number	-0.02 (0.01, <i>p</i> = 0.04)*	-0.03 (0.01, <i>p</i> = 0.01)**	
User Download × App Review Time $\rightarrow$ App Diversity	-0.03 (0.04, <i>p</i> = 0.24)	-0.12 (0.05, <i>p</i> = 0.02)*	
Panel B: App-to-User Effect			
Paths	Short-Term Effect	Long-Term Effect	
App Number × App Review Time $\rightarrow$ User Download	-1.85 (2.79, <i>p</i> = 0.26)	-3.62 (4.92, <i>p</i> = 0.24)	
App Diversity × App Review Time $\rightarrow$ User Download	-2.49 (2.23, <i>p</i> = 0.15)	-3.75 (3.92, <i>p</i> = 0.18)	

Table B3 Influences of Fred	went Platform Undates or	Cross-Side Network Effects
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Panel A: User-to-App Effect			
Paths	Short-Term Effect	Long-Term Effect	
User Download × Platform Update Frequency $\rightarrow$ App Number	0.00 (0.01, <i>p</i> = 0.71)	-0.13 (0.03, <i>p</i> = 0.00)**	
User Download × Platform Update Frequency $\rightarrow$ App Diversity	0.00 (0.02, <i>p</i> = 0.79)	-0.10 (0.04, <i>p</i> = 0.02)*	
Panel B: App-to-User Effect			
Paths	Short-Term Effect	Long-Term Effect	
App Number × Platform Update Frequency $\rightarrow$ User Download	-1.61 (0.40, <i>p</i> = 0.00)**	-0.19 (0.81, <i>p</i> = 0.41)	
App Diversity × Platform Update Frequency $\rightarrow$ User Download	-0.07 (0.46, <i>p</i> = 0.44)	-0.90 (1.12, <i>p</i> = 0.22)	

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

# Appendix C

### Number and Diversity of Developers as Alternative Measures of App-Side

Table C1. Cross-Side Network Effects		
Panel A: User-to-App Effects		
Paths	Short-Term Effect	Long-Term Effect
User Usage $\rightarrow$ Developer Number	0.01 (0.02, <i>p</i> = 0.31)	$0.07 (0.02, p = 0.00)^{**}$
User Usage $\rightarrow$ Developer Diversity	0.01 (0.01, <i>p</i> = 0.17)	0.03 (0.01, <i>p</i> = 0.01)**
Panel B: App-to-User Effects		
Paths	Short-Term Effect	Long-Term Effect
Developer Number → User Usage	0.39 (0.14, <i>p</i> = 0.01)**	0.28 (0.94, <i>p</i> = 0.39)
Developer Diversity $\rightarrow$ User Usage	0.61 (0.19, <i>p</i> = 0.01)**	0.68 (0.63, <i>p</i> = 0.15)

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

### Table C2. Influences of App Review Time on Cross-Side Network Effects

Panel A: User-to-App Effect			
Paths	Short-Term Effect	Long-Term Effect	
User Usage x App Review Time $\rightarrow$ Developer Number	-0.02 (0.01, <i>p</i> = 0.04)*	$-0.04 \ (0.02, \ p = 0.04)^*$	
User Usage x App Review Time $\rightarrow$ Developer Diversity	0.01 (0.01, <i>p</i> = 0.17)	-0.03 (0.01, <i>p</i> = 0.01)**	
Panel B: App-to-User Effect			
Paths	Short-Term Effect	Long-Term Effect	
Developer Number × App Review Time $\rightarrow$ User Usage	0.31 (0.50, <i>p</i> = 0.28)	0.47 (1.05, <i>p</i> = 0.33)	
Developer Diversity × App Review Time $\rightarrow$ User Usage	0.68 (0.61, <i>p</i> = 0.15)	0.62 (1.02, <i>p</i> = 0.28)	

#### Table C3. Influences of Frequent Platform Updates on Cross-Side Network Effects

Panel A: User-to-App Effect			
Paths	Short-Term Effect	Long-Term Effect	
User Usage × Platform Update Frequency $\rightarrow$ Developer Number	-0.02 (0.02, <i>p</i> = 0.17)	-0.09 (0.02, $p = 0.00$ )**	
User Usage × Platform Update Frequency $\rightarrow$ Developer Diversity	0.00 (0.01, <i>p</i> = 0.50)	-0.08 (0.01, <i>p</i> = 0.00)**	
Panel B: App-to-User Effect			
Paths	Short-Term Effect	Long-Term Effect	
Developer Number × Platform Update Frequency $\rightarrow$ User Usage	-1.03 (0.05, <i>p</i> = 0.00)**	-0.79 (1.01, <i>p</i> = 0.23)	
Developer Diversity × Platform Update Frequency $\rightarrow$ User Usage	-1.14 (0.04, <i>p</i> = 0.00)**	-0.61 (0.92, <i>p</i> = 0.26)	

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

# **Appendix D**

# Platform Update Interval as An Alternative Continuous Measure of Frequent Platform Updates

Table D1. Influences of Frequent Platform Updates on Cross-Side Network Effects			
Panel A: User-to-App Effect			
Paths	Short-Term Effect	Long-Term Effect	
User Usage × Platform Update Frequency $\rightarrow$ App Number	-0.01 (0.01, <i>p</i> = 0.17)	-0.17 (0.07, <i>p</i> = 0.02)*	
User Usage × Platform Update Frequency $\rightarrow$ App Diversity	0.00 (0.01, <i>p</i> = 0.75)	-0.02 (0.01, <i>p</i> = 0.04)*	
Panel B: App-to-User Effect			
Paths	Short-Term Effect	Long-Term Effect	
App Number × Platform Update Frequency $\rightarrow$ User Usage	-0.93 (0.47, <i>p</i> = 0.04)*	-1.10 (1.51, <i>p</i> = 0.24)	
App Diversity × Platform Update Frequency $\rightarrow$ User Usage	-0.91 (0.43, <i>p</i> = 0.03)*	-1.01 (1.58, <i>p</i> = 0.27)	

# Appendix E

### With the Update Intervals of Competing Platform as An Additional Control

Table E1. Cross-Side Network Effects		
Panel A: User-to-App Effects		
Paths	Short-Term Effect	Long-Term Effect
User Usage → App Number	0.01 (0.02, <i>p</i> = 0.28)	0.14 (0.07, <i>p</i> = 0.04)*
User Usage → App Diversity	0.01 (0.01, <i>p</i> = 0.14)	$0.07 \ (0.03, \ p = 0.02)^*$
Panel B: App-to-User Effects		
Paths	Short-Term Effect	Long-Term Effect
App Diversity → User Usage	0.65 (0.15, <i>p</i> = 0.01)**	0.08 (0.90, <i>p</i> = 0.47)
App Diversity → User Usage	0.49 (0.19, <i>p</i> = 0.01)**	0.31 (0.64, <i>p</i> = 0.32)

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

Table E2. Influences of Frequent Platform Updates on Cross-Side Network Effects		
Panel A: User-to-App Effects		
Paths	Short-Term Effect	Long-Term Effect
User Usage x Platform Update Frequency $\rightarrow$ App Number	-0.03 (0.03, <i>p</i> = 0.17)	-0.12 (0.04, <i>p</i> = 0.01)**
User Usage × Platform Update Frequency $\rightarrow$ App Diversity	-0.01 (0.01, <i>p</i> = 0.15)	-0.10 (0.03, <i>p</i> = 0.01)**
Panel B: App-to-User Effects		
Paths	Short-Term Effect	Long-Term Effect
App Number × Platform Update Frequency $\rightarrow$ User Usage	-1.14 (0.45, <i>p</i> = 0.02)*	-1.26 (1.30, <i>p</i> = 0.18)
App Diversity × Platform Update Frequency $\rightarrow$ User Usage	-0.91 (0.41, <i>p</i> = 0.03)*	-1.94 (2.42, <i>p</i> = 0.22)

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

# **Appendix F**

### Additional Analyses on App Quality

Table F1. Additional Analysis on App Quality		
Paths	Short-Term Effect	Long-Term Effect
App Review Time $\rightarrow$ Quality of New Apps	15.13 (2.72, $p = 0.00$ )**	11.34 (3.51, <i>p</i> = 0.00)**

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Panel A: App-to-User Effects for High-Rating Apps				
Paths	Short-Term Effect	Long-Term Effect		
App Number → User Usage	2.41 (0.42, <i>p</i> = 0.00)**	0.60 (0.56, <i>p</i> = 0.16)		
App Diversity $\rightarrow$ User Usage	0.75 (0.33, <i>p</i> = 0.02)*	0.35 (0.59, <i>p</i> = 0.28)		
Panel B: App-to-User Effects for Low-Rating Apps				
Paths	Short-Term Effect	Long-Term Effect		
App Number → User Usage	0.41 (0.15, <i>p</i> = 0.01)*	0.15 (0.43, <i>p</i> = 0.37)		
App Diversity → User Usage	0.78 (0.74, <i>p</i> = 0.16)	0.35 (0.41, <i>p</i> = 0.21)		

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

# **Appendix G**

### Additional Analysis on Platform Updates

Table G1. Impact of Frequent Platform Updates on the App-Side				
Paths	Short-Term Effect	Long-Term Effect		
Platform Update Frequency $\rightarrow$ Number of Updated Apps	7.36 (2.26, <i>p</i> = 0.00)**	8.94 (2.71, <i>p</i> = 0.00)**		
Number of Updated Apps $\rightarrow$ Number of New Apps	-11.36 (2.61, <i>p</i> = 0.00)**	-11.33 (2.73, <i>p</i> = 0.00)**		

Notes: \*p < 0.05, \*\*p < 0.01. Estimated coefficients are in percentage values. In parentheses are standard errors and corresponding p-values.

Table G2. Influences of Frequent Platform Updates on User-to-App Effect (for New and Updated Apps)				
Panel A: User-to-App Effect for New Apps				
Paths	Short-Term Effect	Long-Term Effect		
User Usage × Platform Update Frequency → Number of New Apps	-2.23 (2.89, <i>p</i> = 0.24)	-4.60 (1.07, <i>p</i> = 0.00)**		
User Usage × Platform Update Frequency → Diversity of New Apps	-0.10 (0.15, <i>p</i> = 0.26)	-0.25 (0.12, <i>p</i> = 0.03)*		
Panel B: User-to-App Effect for Updated Apps				
Paths	Short-Term Effect	Long-Term Effect		
User Usage × Platform Update Frequency → Number of Updated Apps	2.27 (3.13, <i>p</i> = 0.24)	5.62 (1.58, <i>p</i> = 0.00)**		
User Usage × Platform Update Frequency → Diversity of Updated Apps	0.11 (0.67, <i>p</i> = 0.45)	0.08 (0.68, <i>p</i> = 0.45)		